



<https://yann-laforge.com>

# Yann LAFORGE

## Game Designer Level Designer

French (maternal)

Spanish (maternal)

English (C1)

 [yann.laforge@hotmail.fr](mailto:yann.laforge@hotmail.fr)  
 06 29 72 51 39  
 14 rue du clos perrigault  
 35132 Vezin-le-Coquet (France)  
 19 juin 1999  
 Driving licence : B

## Experiences

### Level Designer Internship

« Warno »  
- Eugen Systems -  
RENNES (FRANCE)

2022 - 5 Months

Design and production of tutorials to introduce and teach new player as well as experienced ones to game mechanics.

Design and production of challenges to place the player in specific situations.

### Game & Level Designer

« Oh Sheep!: Baaaa »  
- Coats -  
RENNES (FRANCE)

2022

Worked on the game feel and wrote the documentation of the game and level design.

Design, blocking, testing and balancing of the levels.

**ETPA 2022 VIDEO BEST GAME AWARD**

<https://yann-laforge.com/2021/12/07/fallen-rocks/>

### Level Designer

« JUDE »  
- Nephren -  
RENNES (FRANCE)

2021

Design the layout and production of the blocking and level scripting of a part of town for horror based game set on LoveCraft universe.

<https://yann-laforge.com/2021/12/07/fallen-rocks/>

### Game & Level Designer

« Jardin d'enfance »  
- ETPA Game JAM -  
RENNES (FRANCE)

2021

Design and production of mini-games or «Levels» during a GameJam where the subject was :  
« Communicate without talking »

**FIRST PLACE**

<https://yann-laforge.com/2021/12/07/fallen-rocks/>

### Personal Project

« FallenRocks »  
RENNES (FRANCE)

2021

Design and production of a small game all by myself.  
Sort of Escape game in space.

<https://yann-laforge.com/2021/12/07/fallen-rocks/>

## Degrees

### BTS - SIO (Slam)

Romorantin-Lanthenay (France)  
IT Service to organizations  
Software Solutions and  
Business Application

2017 - 2019

### Bachelor - ETPA

Rennes (France)  
Design and production of  
video games  
(Specialization  
in Game/Level Design)

2019 - 2022

## Professional skills

### Primary

Game Design  
Level Design

### Secondary

Animation  
3D Modeling  
Programming  
HTML & CSS | C# | Javascript

## Software skills

Unity  
Unreal  
Blender  
Photoshop  
Illustrator  
Office suite  
GitHub  
Hack'n plan

## Soft skills

Critical thinking  
Stress management  
Adaptability

## Interests

Badminton  
Musician  
Saxophone : 10 years  
Video games